



Teacher: Alejandro Camacho

Title: Greek Mythology Creatures

Grade Level: 2nd Grade

Brief History/ Background:

Greek mythology has been around for thousands of years. The ancient Greeks used storytelling to illustrate the gods, heroes, and supernatural creatures of their history. All of their gods, heroes, and mythological creatures contained supernatural abilities and powers. Many of these stories were about some type of conflict to overcome and lesson to be learned. They also used Greek folklore to describe the origin of their world, culture, and rituals they practiced. These stories had a lot of meaning that discussed their politics and religion. Storytelling can be dramatized to capture peoples' attention and using fabulous beasts can be a way to create amazing stories. Mythological creatures that look unreal and do unbelievable feats can be impactful techniques to get a point across.

PA Academic Standards for Arts and Humanities:

9.1.V.2.A1: Know and use basic elements of visual arts.

9.1.V.2.B1: Create works of art inspired by the styles and materials of other artists.

9.1.V.2.E1: Use imagination and creativity to express self through visual arts.

Goal:

Students will choose three animals to combine and create a mythological creature.

Objectives:

1. **Knowledge:** Students will analyze animal drawing books in order to decide which three animals they would like to use in their project.
2. **Skill:** Students will study drawing books in order to design their own mythological creature.
3. **Attitude:** Students will critique their artwork in order to choose a name for their mythological creature.

Directions:

1. Each student will grab a piece of 18"x12" and a pencil.
2. The student will look through animal drawing books in order to study animals they would like to draw.
3. The student will figure out a way to combine three animals into one animal drawing.
4. Once their animal is drawn they then work on drawing the background in which their animal lives in.
5. Students will then go over all of their pencil line work with a sharpie.
6. After they have all of their line work they can then color their drawing with crayons.

Resources/Visual Aids:

- Slideshow of Greek Mythological Creature History
- Exemplars of Greek Mythological Creatures
- How-to-Draw Anima Books

Supplies/Material:

All of the following supplies will be available to use:

- Pencils
- Erasers
- Sharpies
- Drawing Paper (12"x18")
- Crayons

Critique/Evaluation/Assessment (Summative/ Formative):

Students will present their mythological creatures at the end of the lesson to discuss their decision-making.

Students will discuss:

- What was the most difficult part about creating their mythological creature?
- Why they decided on their three animals?
- What name did you give your mythological creature? Why did you choose that name?

Vocabulary:

- **Mythology** – A collection of stories or folktales belonging to a particular religious or cultural tradition.
- **Mythological creatures** – Also called a fabulous beast or supernatural animal, often a hybrid, sometime part human, whose existence has not or cannot be proved. They are also described in folklore, and in historical accounts.

Adaptations:

- Presentation of lesson is clear and has visual step-by-step instructions with a demonstration that organizes and shows each process in the project.
- Worksheets that provide everything in the demonstration to help students that have trouble understanding goals/objectives.

Extensions:

- Students who finish early can continue to design another type of mythological creature, a hybrid, which is part human and part animal.

Time Budget:

Class Time: 3 Sessions, 60 min. each

- **Session 1**
Intro to Lesson Plan: 5 min.
Drawing Demo: 5 min
Class Work Time: 40 min.
Clean Up: 10 min.
- **Session 2**
Color Demo: 5 min.
Class Work Time: 45min.
Clean Up: 10 min.

- **Session 3**

Intro to Class: 5 min.

Class Work Time: 45 min.

Clean Up: 10 min.